

AN EFFICIENT AND PARALLEL
ABSTRACT INTERPRETER IN SCALA
— 3×3 PARALLEL IMPLEMENTATIONS —




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 [https://speakerdeck.com/opimedia/
efficient-parallel-abstract-interpreter-in-scala-3x3-implementations](https://speakerdeck.com/opimedia/efficient-parallel-abstract-interpreter-in-scala-3x3-implementations)



- 1 The problematic: How to prove properties in reasonable time?
- 2 Sequential algorithm
- 3 Parallel algorithms
- 4 Results
- 5 Todo



From undecidable problem to fast decidable technique

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3 × 3 Parallel
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We want prove **properties about programs**.
But it is an **undecidable** problem.

ON COMPUTABLE NUMBERS, WITH AN APPLICATION TO
THE ENTSCHEIDUNGSPROBLEM

By A. M. TURING.

[Received 28 May, 1936.—Read 12 November, 1936.]



Abstract interpretation is a static analysis technique that
evaluates abstraction of programs.
Decidable but high time complexity.



A *possible* way to make that **faster** is to **parallelize**...





Parallelization of Scala-AM

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Scala-AM

"(Abstract) Abstract Machine Experiments using Scala"

(forked around September 14, 2017)



Restriction to the simplest abstract machine (AAM),
without optimization

Restriction to analyze only Scheme programs.



3 × 3 parallel implementations (ParAAM*) with actors (Akka)



Scala-Par-AM

<https://bitbucket.org/OPiMedia/scala-par-am/>



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Worklist and step function, walk over the state graph

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Essential parts of abstract interpretation for this presentation:

- main loop on a **worklist** of states
- the **step function**:
takes a state
and returns a set of states

Sequential algorithm (Scala code of SeqAAM)

```
worklist = empty list
visited = empty set
```

```
worklist = worklist ∪ {initial state}
```

```
repeat
```

```
  state = pick one from worklist
  if state not in visited then
    visited = visited ∪ {state}
    evaluation of state
      (essentially successors = step(state))
    worklist = worklist ∪ successors
    other update (final values...)
```

```
until worklist is empty
```

The completed state graph
does *not* depend of the order of the evaluation.
Crucial for parallelization.

initial state

```
(letrec ((abs (lambda (x) (if (>= x 0) x (- x)))) (abs -42))
```

step function

```
(abs -42)
```

```
(define (abs x)
  (if (>= x 0)
      x
      (- x)))
```

```
(if (>= x 0) x (- x))
```

```
(abs -42)
```

```
(>= x 0)
```

```
# state: 8
# final value: 1 (Int)
# already visited: 1
Worklist max size: 2
Sizes of successors:
# size 1: 6
# size 2: 1
```

```
ko(Bool)
```

```
x
```

```
(- x)
```

```
ko(Int)
```



Very simple Scheme example, bigger state graph

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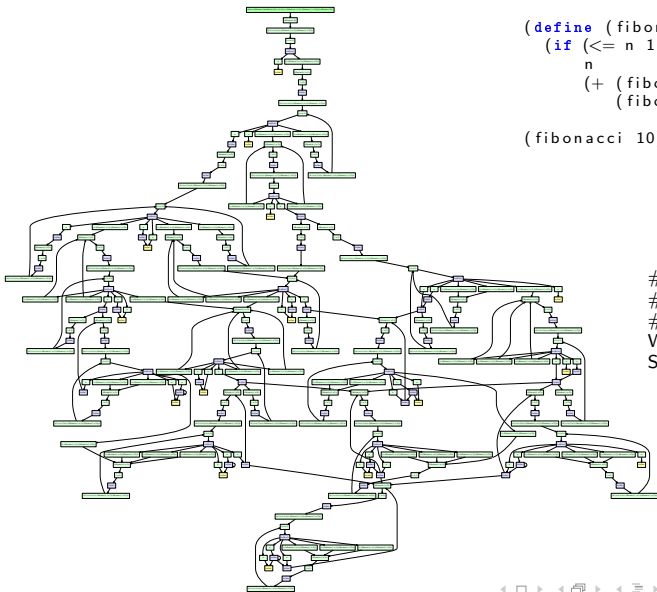
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```
(define (fibonacci n)
  (if (<= n 1)
      n
      (+ (fibonacci (- n 1))
         (fibonacci (- n 2)))))
```

```
(fibonacci 10)
```

state: 276
final value: 1 (Int)
already visited: 71
Worklist max size: 24
Sizes of successors:
size 1: 231
size 2: 13
size 3: 3
size 4: 2
size 6: 12



Worklist implementations

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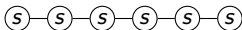
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Possible (immutable) data structures to implement the worklist
(tested on [Sergey/jfp/primtest.scm](#))

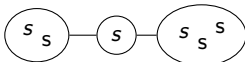
- **list** of states 2.304s ([Scala code of SeqAAM](#))



- **set** of states 2.466s ([Scala code of SeqAAMS](#))



- **list of sets** of states 2.315s ([Scala code of SeqAAMLS](#))



avoid useless concatenations

Each set corresponds to a result of the step function.

Selected for parallel implementations

and **SeqAAMLS** becomes the reference for comparisons.

These time results and following are **averages** on 10 repetitions (after 3 repetitions skipped), made on **Intel Xeon Gold 6148 2.40GHz, 20 cores** available ([VUB Hydra cluster](#)), with Scala 2.12.7 – Akka 2.5.21 – Java 1.8.0 – [GraalVM 1.0.0-rc14](#).



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First parallel implementation: ParAAM-L-SA-state

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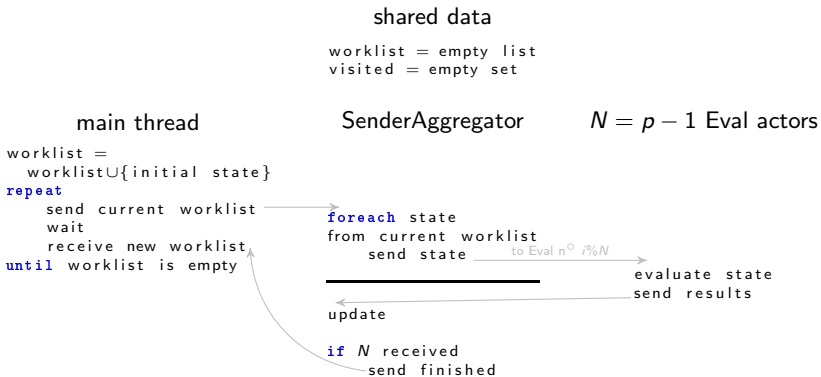
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I name this implementation

ParAAM-L-SA-state, for ParAAM – Loop – SenderAggregator – state.



First alternative: ParAAM-L-SA-set

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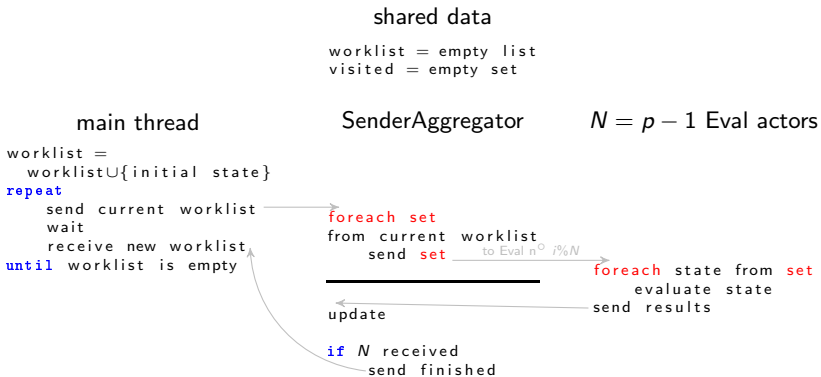
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First improvement: send more than one state at a time. Set a set of states.
 ParAAM-L-SA-set, for ParAAM – Loop – SenderAggregator – set.



Second alternative: ParAAM-L-SA-part

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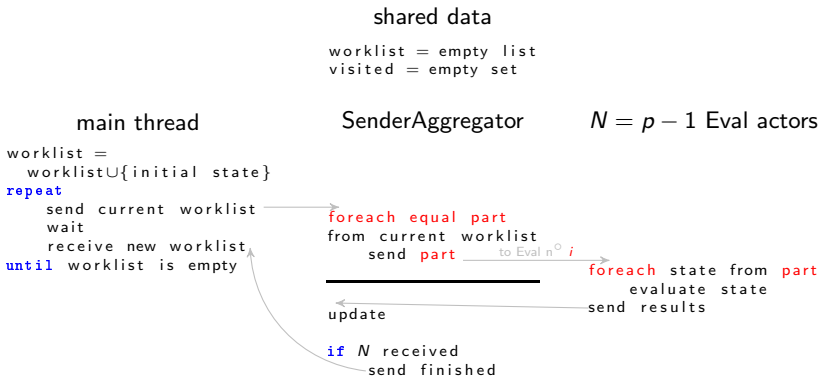
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Other possibility: send “equals” part of the worklist.

ParAAM-L-SA-part, for ParAAM – Loop – SenderAggregator – part.



3x3 parallel implementations

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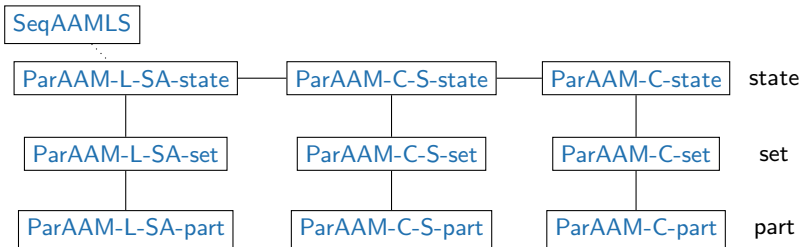
The problematic

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L-SA
 Loop – SenderAggregator

1 special actor
 p-1 eval actors
 main loop (with a **barrier**)
 SA send worklist
 each eval actor **send results** to SA

C-S
 Concurrent – Sender

1 special actor
 p-1 eval actors
 no barrier
 S send worklist
 each eval actor update

C
 Concurrent

0 special actor
p eval actors
 no barrier
 each eval **actor send worklist**
 each eval actor update



Other strategy: ParAAM-C-S-state

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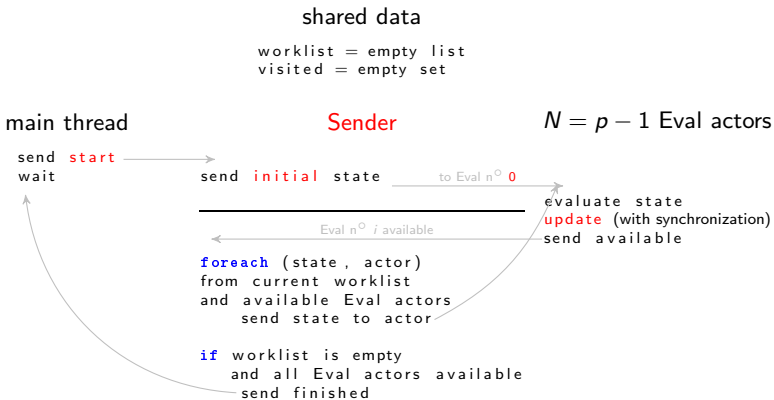
The problematic

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I name this implementation

ParAAM-C-S-state, for ParAAM – **C**oncurrent – **S**ender – state.

And these similar improvements:

ParAAM-C-S-set, for ParAAM – **C**oncurrent – **S**ender – **set** and

ParAAM-C-S-part, for ParAAM – **C**oncurrent – **S**ender – **part**.



Last strategy: ParAAM-C-state

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shared data

```
visited = empty set  
actors = empty list
```

main thread

```
send start  
wait
```

$N = p$ Eval actors

```
send initial state
```

```
evaluate state  
update (with synchronization)
```

```
foreach (state, actor)  
  from current worklist  
  and available Eval actors  
  send state to actor
```

```
if worklist is empty  
  and all Eval actors available  
  send finished
```

I name this implementation

ParAAM-C-state, for ParAAM – Concurrent – state.

And these similar improvements:

ParAAM-C-set, for ParAAM – Concurrent – set and

ParAAM-C-part, for ParAAM – Concurrent – part.



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Computation time of all implementations

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Results computed on [Sergey/jfp/primtest.scm](https://github.com/Sergey/jfp/primtest.scm)

Statistic computed with SeqAAMLS

state: 243472

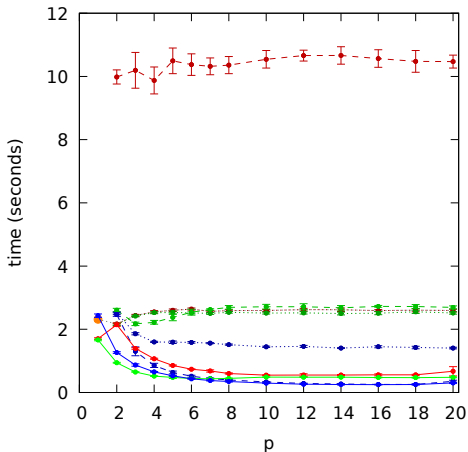
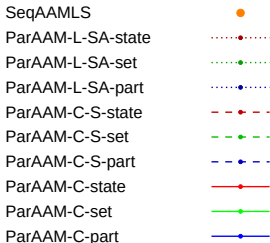
final: 1 (Int)

error: 1

already visited: 48430

Worklist max size: 5646

Max sizes of successors: 6





Speedup

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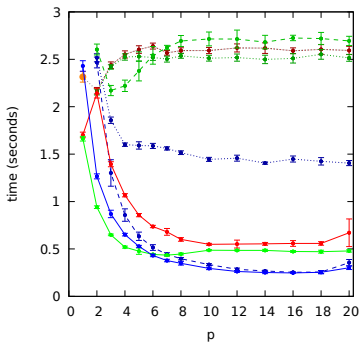
The problematic

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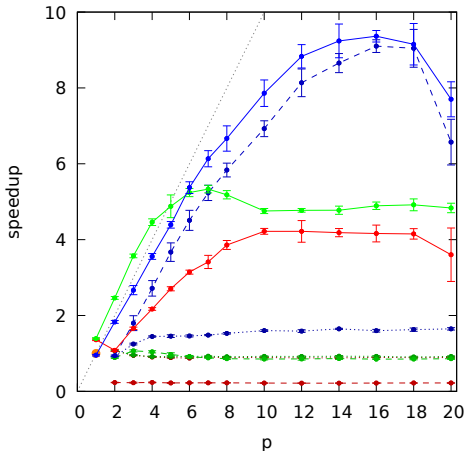
Results

Todo



- SeqAAMLS ●
- ParaAM-L-SA-state - - - ● - - -
- ParaAM-L-SA-set - - - ● - - -
- ParaAM-L-SA-part - - - ● - - -
- ParaAM-C-S-state - - - ● - - -
- ParaAM-C-S-set - - - ● - - -
- ParaAM-C-S-part - - - ● - - -
- ParaAM-C-state - - - ● - - -
- ParaAM-C-set - - - ● - - -
- ParaAM-C-part - - - ● - - -

$$\text{speedup} = \frac{\text{time of SeqAAMLS}}{\text{time}}$$



(Super-linear speedup is unexplained for now!)



Efficiency

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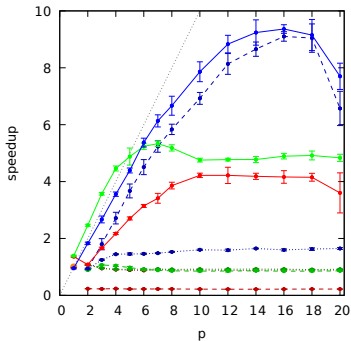
The problematic

Sequential algorithm

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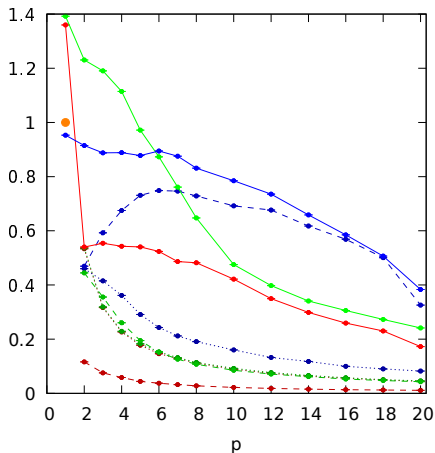
Results

Todo



- SeqAAMLS ●
- ParaAAM-L-SA-state ⋯
- ParaAAM-L-SA-set ⋯
- ParaAAM-L-SA-part ⋯
- ParaAAM-C-S-state - -
- ParaAAM-C-S-set - -
- ParaAAM-C-S-part - -
- ParaAAM-C-state —
- ParaAAM-C-set —
- ParaAAM-C-part —

$$\text{efficiency} = \frac{\text{speedup}}{p}$$





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Implementation is (almost) done 😊

(Need little checkings,
and maybe change the update of visited set for the worst implementations.)

Todo

- Select which [Scheme examples](#) to use to produce final benchmarks and estimate computation times
- Run computations and collect data (benchmarks and some statistics)
- Sort data and finalize analyzes
- Write and write again ✍
(some parts of theoretical background can be taken from preparatory work)



Thank you!

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Questions time...

- Implementation:



Scala-Par-AM – <https://bitbucket.org/OPiMedia/scala-par-am/>

- This presentation on **SD**

[https://speakerdeck.com/opimedia/
efficient-parallel-abstract-interpreter-in-scala-3x3-implementations](https://speakerdeck.com/opimedia/efficient-parallel-abstract-interpreter-in-scala-3x3-implementations)

- Document, \LaTeX sources, other references and previous presentations on **VD**

<https://bitbucket.org/OPiMedia/efficient-parallel-abstract-interpreter-in-scala>